# European Gnu Radio Days 2019: Writing a custom Gnu Radio processing bloc: (*OOT block*)

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# Goal of the tutorial

The goal of the tutorial is to understand the methodology to develop new GNU radio blocks in C ++ (we do not explore the creation of Python blocks). These blocks, created by the user, are usually called " Out of tree modules " (OOT). This mechanism makes it possible to define complex blocks written in C ++, which is much more efficient than the equivalent obtained by assembling GRC blocks.

This tutorial is based on tutorials posted by GNU Radio (https://wiki.gnuradio. org/index.php/Tutorials). It assumes you have basic Python and C ++ knowledge (Python and C should suffice), and you are familiar with Linux and basic bash commands. It also assumes that you know the simple use of gnuradio-companion. This tutorial is intended to work with the Adalm Pluto platform, but any other SDR platform you know how to use in GNU Radio will do the trick.

The tutorial is organized as follows :

- 1. After setting up the development environment, we will create with the gr\_modtool tool a first OOT simple block that simply computes the squared of a signal (section 4).
- 2. Then we will create a QPSK demodulation block (section 5).
- 3. Finally we will see the mechanism of *history*

## **1** Working environment

You work in the virtual machine offered by the trainers. You can follow the tutorials on your own machine but in this case :

- Make sure you have a compatible version of GNU Radio, especially that you have installed the drivers for the pluto-SDR module.
- Depending on the linux distribution and especially the GNU Radio version installed, the commands may vary slightly.

## 2 Initiating working environment

1. Launch Virtual-Box, import the virtual machine if it is not already done (information given at the beginning of the session).

- 2. If the keyboard is not configured the way you want, the key combination to switch from the keypad to the keypad and vice versa is:Ctrl-Alt-Shift. The open account (user) is sudo and the root password is root. You may not be able to access the internet from the virtual machine, but you can set up a shared directory accessible in the virtual machine and on the host machine.
- 3. The 'user' account has been configured so that the environment variables needed by GNURadio are configured. The OOT\_env.sh file that makes these settings is available on the training website. FYI, this file declares the directory \$HOME/.local as a directory where gnuradio-companion can find blocks. here is its content :

```
OOT_MODULE_INSTALL_PREFIX=$HOME/.local
export LD_LIBRARY_PATH="$OOT_MODULE_INSTALL_PREFIX/lib:${LD_LIBRARY_PATH}"
export PATH="$OOT_MODULE_INSTALL_PREFIX/bin:${PATH}"
export GRC_BLOCKS_PATH="$OOT_MODULE_INSTALL_PREFIX/share/gnuradio/grc/blocks/:\
${GRC_BLOCKS_PATH}"
```

- 4. Launch a command window (xterm)
- 5. Launch Gnuradio companion (command : gnuradio-companion),
- 6. Create a very simple flow graph that generates a sinusoid and displays it with a QT GUI sink sink block.

We will propose the creation of a new simple block that simply raises the signal squared (each sample will be squared). In Gnu Radio, each block belongs to a module, so we will create a module called gr-tutorial and a block named square in this module.

## 3 Learning to use gr\_modtool

Gnu radio offers a tool to help design new modules : gr\_modtool, this tool will produce a number of files that you modify to fit your needs.

- Type gr\_modtool help then gr\_modtool help newmod

Once gr\_modtool has produced the files for the module and you have specialized them, the module is compiled using the cmake tool. The cmake command produces a set of tools for compiling a project for different platforms, testing, and creating packages for different systems. It is used in many projects such as KDE and MySQL and is a good alternative to *autotools*.

The principle is that cmake proceeds in two steps : in the first step, the files used for building the project (eg Makefile files) are produced, and in the second step these files are executed to build the project. Each built project has a CMakeLists.txt file that has its own syntax for expressing executed commands to set up the generated build files.

# 4 Creation of a module "gr-tutorial" with a simple bloc

We will create a simple block that simply raises a signal squared. We will first create a directory \$HOME/.local in which we will add our *OOT* block (Out of Tree).

- Create the directory \$HOME/.local
- Create a working directory for the tutorial for example \$HOME/OOT
- go to this OOT directory. The position of this directory does not matter, the files necessary for GNU Radio will be installed in the directory \$HOME/.local.

#### 4.1 Creating the module

```
— create a new module tutorial:
gr_modtool newmod tutorial
```

- Go to the gr-tutorial directory, familiarize yourself with the hierarchy.

#### 4.2 Add a block in the module

- Create a block of general type called square (command below). Important: answer cpp for the first question and answer nothing (i.e. type carriage return) for other questions (including: do not enter *anything* when asked to enter a valid argument list):
   gr\_modtool add -t general square
- The file python/qa\_square.py contains the tests that will be done in Python on the new block. Complete this file by creating a test method for your block, for example (you can retrieve this code directory OOT\_lab\_files on the VM):

```
def test_001_t (self):
    # set up fg
    src_data = (-3, 4, -5.5, 2, 3)
    expected_result = (9, 16, 30.2, 4, 9)
    src = blocks.vector_source_f(src_data)
    sqr = tutorial.square()
    dst = blocks.vector_sink_f()
    self.tb.connect(src, sqr)
    self.tb.connect(sqr, dst)
    self.tb.run()
    # check data
    result_data = dst.data()
    self.assertFloatTuplesAlmostEqual(expected_result, result_data, 6)
```

**Note :** assertFloatTuplesAlmostEqual is a method from gr\_unittest which is a standard python extension for testing the *approximative* equality of floating or complex number tuples.

- Since the qa\_square block already existed, we do not need to modify the file python/CMakeLists.tx
   view the file python/CMakeLists.txt.
- create the directory gr-tutorial/build, go to this directory
  - The usual command is: cmake .../
  - but as we create OOT blocks, we will use the command :

```
cmake -D CMAKE_INSTALL_PREFIX=$HOME/.local ../
```

- Once the cmake worked without error, do ls, just to view the files produced.

#### 4.3 Block compilation

- Try to build it (command make), try to understand the error message to know which file to modify for the compilation to work.
- Complete the file gr-tutorial/lib/square\_impl.cc between the chevrons < and >:

- how many ports (1 input, 1 output) of which type (float).
- Complete the forecast method according to the proposed comment.
- In the general\_work method, replace the types between chevron and add the processing performed on each sample (i.e. squared the signal):

- Build the make block in the build directory
- Test the make test, the test result can be viewed: less Testing/Temporary/LastTest.log
- debug your block ...
- The ctest -V command replaces the make test command: it displays the LastTest.log file on the screen. One can thus use print in the python code and make a first debugging of note block.

#### 4.4 Creation of a GRC block for "square"

- Create a gnuradio-companion block in the gr-tutorial directory: gr\_modtool makexml square
- compile it and install (make and make install in build), check that you see it appear in gnuradio-companion (it is possible that you have to restart gnuradio-companion).
- Create a simple flow graph grc with this new block and test that

## 5 Building a block with a parameter : QPSK receiver

This part is largely inspired by tutorial 5 of the GnuRadio Wiki. QPSK demodulation takes a complex symbol placed on a constellation of  $2^n$  values and returns an integer value of 0 and  $2^n - 1$ . We are going to realize a block carrying out a QPSK demodulation for n = 2 (thus 4 possible values for the constellation). The block will have a parameter that will indicate whether we will use a *gray* encoding (a single bit changing in symbols representing two successive values).

— Add a block of the general type named my\_qpsk\_demod, but this time enter bool gray\_code when asked for the valid argument list:

```
>gr_modtool add -t general my_qpsk_demod
GNU Radio module name identified: gr-tutorial
[...]
Enter valid argument list, including default arguments: bool gray_code
[...]
```

```
- run cmake:
    cmake -D CMAKE_INSTALL_PREFIX=$HOME/.local ../
```

— Complete the file lib/my\_qpsk\_demod\_impl.cc in the same way as the square block (same function forecast), but this time the port type will not be float, but gr\_complex input and unsigned char output. Note the presence of the gray\_code parameter of the my\_qpsk\_demod\_impl function.  Add a class variable private d\_gray\_code in class my\_qpsk\_demo\_impl (file my\_qpsk\_demo\_imp and add its initialization to gray\_code when declaration of the function my\_qpsk\_demod\_impl().
 Your constructor should now look like this:

```
my_qpsk_demod_impl :: my_qpsk_demod_impl (bool gray_code)
  : gr :: block ("my_qpsk_demod",
            gr :: io_signature :: make (1, 1, sizeof (gr_complex)),
            gr :: io_signature :: make (1, 1, sizeof (char))),
            d_gray_code (gray_code)
        {}
```

- The //do signal processing section will simply consist, for each sample, in a call to the function qpsk\_4\_decode (in [i]) for each output sample.
- Add the private function qpsk\_4\_decode(). For example the one proposed in the GNU Radio tutorial below, you can do yours:

```
unsigned char my_qpsk_demod_impl::qpsk_4_decode(const gr_complex &sample)
  {
    if (d_gray_code) {
      unsigned char bit 0 = 0;
      unsigned char bit1 = 0;
      // The two left quadrants (quadrature component < 0)</pre>
      // have this bit set to 1
      if (sample.real() < 0) {
        bit0 = 0 \times 01;
      }
      // The two lower quadrants (in-phase component < 0)</pre>
      // have this bit set to 1 \,
      if (sample.imag() < 0) {</pre>
        bit1 = 0x01 << 1;
      }
     return bit0 | bit1;
    } else {
      // For non-gray code, we can't simply decide on signs,
      //so we check every single quadrant.
      if (sample.imag() >= 0 and sample.real() >= 0) {
        return 0x00;
     }
      else if (sample.imag() >= 0 and sample.real() < 0) {</pre>
        return 0x01;
     }
      else if (sample.imag() < 0 and sample.real() < 0) {</pre>
        return 0x02;
      }
      else if (sample.imag() < 0 and sample.real() >= 0) {
        return 0x03;
      }
    }
  }
```

- Compile your block (and fix the errors) : make in the build directory.

- Create the file grc associated with your block : in the directory gr-tutorial type : gr\_modtool makexml my\_qpsk\_demo
- Because the block has a parameter, automatic generation of the grc file is not enough : gr\_modtool creates a parameter in the xml file of your GRC block, but he does not

know how you want to use it and what will be his influence on the behavior of the block. Here, we will indicate that the parameter will give the value True or False to the variable gray\_code. Edit the grc file generated for your block (grc/tutorial\_my\_qpsk\_demod.xml), This information must be entered in the <param> field of the file xml Arrange for this <param> field to be :

```
<param>
<name>Gray Code</name>
<key>gray_code</key>
<value>True</value>
<type>bool</type>
<option>
<name>Yes</name>
<key>True</key>
</option>
<name>No</name>
<key>False</key>
</option>
</param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param></param>
```

You can also change the name of the block under grc and call it for example : My QPSK Demodulator. Warning, the xml syntax is not very complicated, but syntax errors are not reported by GNU Radio, so you have to be very precise for this step. The only way to detect an error is a message when launching gnuradio-companion without the name of the offending GRC being mentioned :

XML parser: Found 1 erroneous XML file while loading the block tree

- your block must be ready to use now, type make, then make install. Attention, in case of error in the file xml grc, there is a very laconic message and no way to have precisely the error, the only symptom is that your block does not appear from the library gnuradio\_companion even after restarting gnuradio\_companion
- Launchgnuradio\_companion and make sure you see your block my\_qpsk\_demod and the module tutorial
- To test it, open the GRC OOT\_lab\_files/test\_my\_qpsk.grc (test it once), replace the my\_qpsk\_demo\_cb block with your my\_qpsk\_demod and verify that you have the same behavior.

## 6 Creation of a pipelined block

We will now create an audio filter, filter\_noise by repeating these same operations, except that at creation the filter will inherit the gr\_sync\_block block to have the method set\_history(nbdata) which is used to have a sliding window on nbdata samples: gr\_modtool add -t sync filter\_noise

The purpose of this section is to implement a FIR filter that filters out additive noise. The equation of a FIR filter is :

$$y(n) = \sum_{k=0}^{N-1} c_k x(n-k)$$

where *y* is the signal at the output of the filter and the  $c_k$  are the coefficients of the filter. *N* is the order or length of the filter.

We can first use a simple filter that we declare in the file taps.h with the following content for example :

```
const int SFD_size = 8;
const float B[SFD_size] = {
    1.0,
    1.0,
    1.0,
    1.0,
    1.0,
    1.0,
    1.0,
    1.0,
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```

The correction of the filter\_noise.cc file will be done in the same way as for the square block, with the following differences :

- No function forecast : the sync block consumes as many samples as they produce.

- You have to add two things in the constructor :
  - In the constructor of the filter\_noise\_impl object, you must indicate that you want to use a " history " of SFD\_size. This is done with the following call: set\_history (SFD\_size)
  - The general\_work function is now called tt work
  - The first samples that are missing to make the first convolution will be set to 0 by GNURadio.
- Here is the proposed code for the "do\_signal\_processing" part :

```
for (int i=0; i<noutput_items; i++)
{
    float corr=0.;
    for (int j=0; j<SFD_size; j++)
        {
            // in[0][0] is the oldest sample (because of history(SFD_size)
            corr+=B[j]*in[i+SFD_size-1-j];
        }
        out[i]=corr;
    }
}</pre>
```

— test your block with these values for the python test :

src\_data= (1,1,1,1,1,1,1,1,1,1,1,1,1,1,1,1)
expected\_result=(1,2,3,4,5,6,7,8,8,8,8,8,8,8,8,8,8,8)